



Raslan Rauff

Senior Software Engineer (Mobile)

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Summary

Senior Mobile Engineer With 10+ Years Of Experience Delivering Scalable Mobile Products Across IOS And Flutter. Combines Expertise In Software Architecture, Performance Optimization, And Product Design To Build High-Quality User Experiences. Proven Track Record Across Fintech, Enterprise, And Self-Published App Store Products, With A Passion For Creating Elegant, Reliable, And Impactful Software. Open To Relocation Opportunities.

Education

BSc (Hons) Software Engineering

Cardiff Metropolitan University, UK
2013 - 2017

Skill & Tech Stack

	Duration
IOS, WatchOs, Swift,	
SwiftUI, UIKit, Core Data	5 yrs+
Flutter, Bloc, Dart	5 yrs+
Android, Kotlin	2 yrs
MERN Stack	3 yrs
UI/UX, Product Design	6 yrs+
Tech Lead, Delivery Mgt,	
Client Relation	2 yrs+
SWE/SDE	10 yrs+

Portfolio | Own Apps

WorkIt : Work And Things

A beautifully crafted workspace designed to help users stay focused, organized, and connected to everything their work needs.

 <https://apps.apple.com/app/id6770043428>

Mood Space : Capture Moments, Discover New Self

A digital diary that helps capture your mood and emotional moments throughout the day and helps visualize in a way that user can get to know about yourself better than ever.

 <https://apps.apple.com/app/id6756419827>

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Visit Portfolio to see all apps | <https://raslan1994.github.io>

Experience

RBuids | Senior IOS Developer & Product Designer

Jun 2025 - Present

Designed and architected scalable mobile applications from concept to launch, with a strong focus on UI/UX, performance, security, and analytics-driven decision making. Collaborated closely with clients through Figma workshops to translate business requirements into intuitive, user-centered experiences. Implemented Firebase Analytics, performance monitoring, and security best practices to improve reliability, engagement, and scalability. Provided technical consulting and architecture guidance.

Deriv | Senior Mobile Developer

Aug 2024 - Feb 2025

Maintained and enhanced Deriv Go and Deriv P2P mobile applications, delivering bug fixes and new feature implementations. Conducted in-depth codebase analysis to identify and manage technical debt, coordinating remediation efforts with the team. Performed PR reviews and code audits to uphold code quality and consistency. Collaborated closely with PMs and Product Owners to define, estimate, and plan deliverables. Managed Bitrise CI integration, ensuring stable build pipelines and supporting release cycle maintenance.

The Software Practice (Sg) | Sr. Software Development Engineer

Mar 2018 - Apr 2024

Planning, designing, and developing production-grade web and mobile applications aligned with business requirements. Contributed across the full development lifecycle from prototyping to deployment. Collaborated with cross-functional teams to enhance UI/UX, functionality, and architecture, ensuring product quality and scalability.

2 More | Software Engineering Roles

Klickset Inc: IOS Development (Objective-C | UIKit)

Digital Micro Services: JavaEE Web-Services